

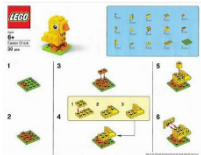


Computing

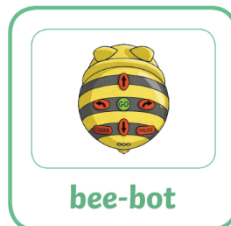
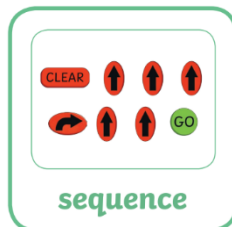
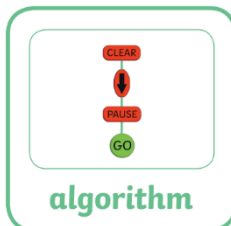
Programming toys



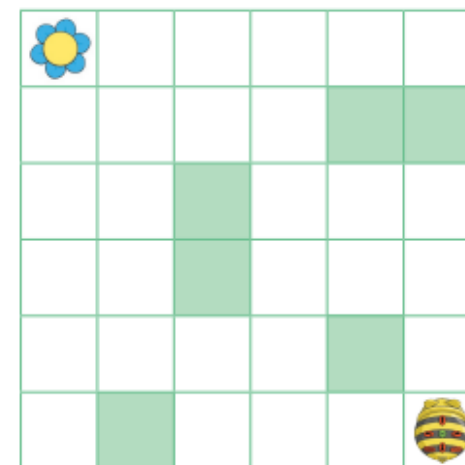
Can you think of some examples of where algorithms might be used?



Key vocabulary



Can you think of an algorithm to get Beebot to the flower?



Can you predict where Beebot would land if you entered this algorithm?

